Shotgun course instructors are generally assigned from the SDSD Weapons Training Unit or RBC regionalized cadre at the SDRPSTI. The RBC firearms cadre is responsible for delivering all firearms content to recruits at the San Diego Regional Academy, which includes all shotgun content. Cadre instructors meet the AICP/AICC and or equivalency requirements. All instructors employed for this course meet POST regulations 1070 a/b.

# **COURSE DESCRIPTION:**

The purpose of this course is to provide the law enforcement officer with knowledge, skills and ability to operate a pump action shotgun safely, effectively and efficiently in a critical incident. A sixteen hour (16) course designed to train the students in the use of the pump action shotgun. Instruction will cover at minimum: basic firearms safety, long-gun specific safety, functions checks, use of force, nomenclature, long-gun care, disassembly and cleaning, tactical considerations, skill development, shotgun capabilities, department policy, and legal issues. Students will be required to pass a shooting marksmanship qualification to successfully complete the course. This course provides updated legislative content of Penal Code Section 835a

Successful completion of this course satisfies the requirements as set forth in POST regulation 1005(i) as well as Penal Code 33220(b) – shotgun training.

Class Location:

San Diego Sheriff's Department Miramar Training Facility, located at:

A-Range East Miramar Road, Camp Elliot MCAS Miramar San Diego, CA, 92123 (858) 565-3077

San Diego Regional Firearms Training Facility (SDRFTF) 440 Alta Road San Diego, CA. 92158 (619) 661-2757

#### **LEARNING OUTCOMES:**

Upon successful completion of all course work the student will:

- 1. Understand legal issues surrounding the shotgun and its use
- 2. Understand Use of Force
- 3. Understand San Diego Sheriff's Department Policy regarding the use of the shotgun
- 4. Articulate the multiple capabilities of the shotgun
- 5. Demonstrate correct disassembly and functions check of a pump action shotgun
- 6. Demonstrate correct shotgun care, maintenance, and cleaning
- 7. Understand tactical considerations of the shotgun
- 8. Demonstrate acceptable marksmanship with the shotgun

#### COURSE OUTLINE AND SCOPE

(The following topics are included in the framework of the course but are not intended as limits on content. The order of presentation and relative emphasis will vary with each presenter/instructor.)

- I. Introduction and overview
  - A. Introductions
  - B. Administrative matters
    - 1. Complete safety sheets from Safety outline
      - i. Instructor collects/retains during of course. Destroys at completion.
  - C. Mission of training

- 1. Satisfy training requirement for peace officers to deploy with a shotgun per POST commission regulation 1005(i)
- 2. Satisfy training requirement established in California Penal Code 33220(b)
- II. Law update
  - A. Use of less lethal and deadly force.
    - Case law
    - i. Tennessee vs Garner
    - ii. Graham vs Conner
    - 2. Weapons selection
      - i. Shotgun might not always be the right choice
        - ii. Shotgun vs pistol
      - iii. Importance of training
- III. Use of Force Issues, Agency Policy and Mission

1.

- A. Use of force continuum
  - i. Agency-specific use of force guidelines.
  - ii. 835a PC
- B. Civil Liability/ Use of force deadly force
  - i. Peace Officers in Civil Actions
  - ii. Civil Liability under State Law
  - iii. Civil Liability under Federal Law
- C. Criminal Liability/ Use of force-deadly force
  - i. Criminal Liability under State Law
  - ii. Criminal Liability under Federal Law
  - iii. Statutes Relating to Use of Force
- D. Firearm Manipulations Sheriff's Policy
  - 1. Instructor to cover department Policy and Procedure regarding the use of loading/manipulation/clearing barrels
    - i. Sheriff's Procedure 8.1: "To reduce the danger of injury or property damage associated with an unintended discharge, firearms shall never be loaded or unloaded inside a Sheriff station/facility, (except during participation in Department Qualifications, training, or practice, at an authorized indoor Sheriff's facility range), under any overhead structure, or in close proximity to buildings, with the exception of Department authorized loading barrels or bullet traps."
    - 2. Safe direction
    - 3. Real world scenarios
      - i. ASK CLASS What is a safe direction?
        - a. Any direction that if a negligent discharge occurred, there would be no loss of life and little to no property damage.
        - ii. Give examples of a safe direction at multiple frequent locations
- IV. Safety Issues
  - A. Range introduction/Emergency planning
  - B. LECTURE with class involvement PowerPoint as an available training aid
    - 1. Type of range- Outdoor
    - 2. Closest medical/ trauma unit
      - i. Miramar A-Range Kaiser Permanente San Diego Medical Center, 9455 Clairemont Mesa Blvd, San Diego, CA 92123. (858) 266-5000.
      - ii. SDRFTC Sharp Chula Vista Medical Center, 751 Medical Center Court Chula Vista, CA 91911; 619-502-5800.
    - 3. Emergency Communication
      - i. Land line phone
      - ii. Cell phone
      - iii. Portable radio

- 4. Four basic safety firearm rules
  - i. Treat every firearm as if it is loaded
  - ii. Keep your finger off the trigger until ready to fire
  - iii. Consider your backstop and beyond
  - iv. Never point your firearm at anything you aren't willing to destroy
- 5. Emergency equipment and emergency planning for all injuries
  - i. Anticipate any injury
  - ii. Rehearse emergencies
  - iii. Individual First Aid Kit (IFAK)
- 6. Personal protective equipment
  - i. Hearing protection
  - ii. Eye protection
  - iii. Body armor (vests)
  - iv. Sun screen
  - v. Clothing/footwear/hat
- C. Lead as a health hazard
  - 1. Wash hands prior to smoking/eating
  - 2. Clothing considerations
  - 3. Lead management plan
- V. Nomenclature, Specifications, and Capabilities

A.

- DEMONSTRATION: Instructor identifies
  - 1. Receiver
  - 2. Barrel
  - 3. Magazine tube
  - 4. Stock
  - 5. Trigger group
  - 6. Sights

1.

- i. Bead
- ii. Rifle
- B. EXERCISE: Instructor tasks students with identifying various parts, called out by instructor at random.
- C. Specifications and Capabilities Ballistics
  - Approved Cartridges
  - i. #4 buckshot
    - a. Federal F127 B4
  - ii. "00" buckshot
    - a. Federal LE132
  - iii. 1oz slug
    - a. Federal F127
  - 2. Buckshot spread
    - i. LE132 and flight control wad
    - ii. General buckshot characteristics
      - a. Range DEMONSTRATION at various distances
  - 3. Various cartridges DEMONSRATION
    - i. Four different cartridges loaded
      - a. Slug
      - b. "00" Buck LE 132
      - c. "00" Buck RA1200
      - d. Birdshot
      - e. Fired on four targets

# i. Illustrate to students different cartridge capabilities

- 4. Human element (incapacitation)
  - Psychological
  - ii. Physiological
- D. Penetration

i.

- 1. Consider background/backdrop
- 2. Slug can defeat light cover easily
  - i. Depending on time, consider penetration DEMONSTRATION
    - a. Use ballistic vest
    - b. Pre-fab residential walls
- VI. Firearm Care, Breakdown, and Cleaning
  - A. Functions check BEEFS (incorporates disassembly/breakdown)
    - 1. DEMONSTRATION: Instructor demonstrates functions check
      - i. Verify weapon unloaded
      - ii. Check:
        - a. Barrel
          - b. Extractor
        - c. Ejector
        - d. Firing Pin
        - e. Safety
    - 2. EXERCISE
      - i. Students break into small groups
      - ii. Students complete a "BEEFS" check of shotgun in small groups
  - B. Periodic inspection
    - 1. "BEEFS" function check
    - 2. Sights
    - 3. Mechanical condition
    - 4. Lubrication
  - C. Cleaning

2.

1.

5.

- 1. Barrel
  - i. Solvent
  - ii. Patches
  - iii. Oil
  - Bolt/receiver
    - i. Verify clean and lubricated properly
- VII. Tactical Considerations
  - Weapons selection
    - i. Shotgun might not always be the right choice
  - ii. Shotgun vs pistol
  - iii. Importance of training
  - B. Tactical considerations
    - 1. Barrel length and the effect on accuracy
    - 2. Working inside buildings with a long gun
    - 3. In/out of a patrol car
    - 4. Use of slings
      - Use of flashlights/lighting devices with long guns
      - i. Discuss and apply the different methods
    - 6. Spread fire
      - i. Ammunition capacity limitations/solutions
- VIII. Skill Development and Qualification
  - A. Loading mechanics DEMONSTRATE
    - 1. Forend
    - 2. Lift gate
    - 3. Magazine tube
    - 4. Chamber
    - 5. Extractor
    - 6. Ejector
  - B. Patrol Ready DEMONSTRATE

- 1. Loading/manipulation barrel <u>or</u> safe direction
- 2. Watch the bolt close on an empty chamber
- 3. Disengage the safety
- 4. Squeeze trigger to de-cock
- 5. Load magazine tube
- C. Unloading DEMONSTRATE
  - 1. Loading/manipulation barrel <u>or</u> safe direction
  - 2. Safety engaged
  - 3. Slowly move forend to the rear, stopping two fingers distance from the receiver
  - 4. Use pinky finger to raise lift gate. Place pinky finger behind cartridge in magazine tube
  - 5. Finish moving forend to the rear
  - 6. Cartridge will eject back onto your pinky
  - i. Protect the primer and cartridge from the metal receiver
  - 7. Shell catch or "crab claw" technique for remaining cartridges
  - 8. Visual and physical inspection. Verify empty.
  - 9. EXERCISE:

1.

- i. Students break into small groups
- ii. Using inert/DUMMY cartridges verified by the instructor
- iii. Patrol ready
- iv. Unload from patrol ready
- D. Unloading from a chambered round DEMONSTRATE
  - Simulate a "hot stop" or other scenario where shotgun is deployed, a round is chambered in the anticipation of danger, but shotgun is not fired
  - i. Most likely manipulations done in a safe direction since in the field
  - 2. Safety ENGAGED
  - 3. Depress action bar release
  - 4. Slowly move forend to the rear, stopping two fingers distance from the receiver
  - 5. Allow gravity to assist chambered cartridge to tilt out of the ejection port
  - 6. Retrieve round off of bolt face
  - 7. Use pinky finger to raise lift gate. Place pinky finger behind cartridge in magazine tube
  - 8. Finish moving forend to the rear
  - 9. Cartridge will eject back onto your pinky
    - i. Protect the primer and cartridge from the metal receiver
  - 10. Shell catch or "crab claw" technique for remaining cartridges
  - 11. Visual and physical inspection. Verify empty.
  - 12. EXERCISE:
    - i. Students break into small groups
    - ii. Using inert/DUMMY cartridges verified by the instructor
    - iii. Patrol ready
    - iv. Chamber
    - v. Unload from chambered cartridge
  - 13. Combat Loading DEMONSTRATE
    - i. Time is an element
    - ii. Over the top vs underneath
    - iii. Followed by tactical load
  - 14. Stoppages/Malfunctions DEMONSTRATE
    - i. Failure to extract
    - ii. Failure to eject
    - iii. Double feed
    - iv. Hangfire
- E. Fundamentals of Marksmanship DEMONSTRATION

- 1. Shotgun sighted shooting- two hand operation
  - i. Grip
  - ii. Stance
  - iii. Sight alignment
  - iv. Sight picture
    - a. Proper sight alignment
  - v. Trigger control
  - vi. Cycle action
  - vii. Follow through
- 2. EXERCISE
  - i. Students dry fire exercises
  - ii. Cycling action, no cartridges
  - iii. Patrol ready using inert/DUMMY cartridges
    - a. "fire" two inert/DUMMY cartridges, cycling the action
    - b. Chamber the third inert/DUMMY cartridge
    - c. Unload shotgun from a chambered inert/DUMMY cartridge
- F. EXERCISE Live fire range drills

1.

- 1. Slow fire, developing confidence
- 2. Demonstration of accuracy
- 3. Incorporate transition drills
- 4. Utilize cover/barricades
  - i. Positional shooting
- G. Marksmanship: Analysis/ corrections of sighted shooting errors
  - Target analysis sighted shooting
  - i. Pattern recognition
  - ii. Corrective techniques
  - iii. Assessing/watching the shooter
  - iv. Dry firing
  - v. Inert/DUMMY cycling exercises
  - vi. Ball & dummy drills

#### H. SKILLS VERIFICATION - Qualification

- 1. Conclude range drills with marksmanship/manipulation qualification (mirrors RBC daytime basic shotgun test)
- 2. Students will have two attempts to pass the qualification
  - a. <u>Safe weapon handling/manipulation is weighed the same as</u> <u>marksmanship. Students can fail the qualification by</u> <u>demonstrating unsafe manipulations/weapon handling.</u>
  - b. Two consecutive failures of the qualification will result from excusal from the course
    - i. Scheduled future remedial training with an instructor
    - ii. Re-enrollment in the course

#### Shotgun Qualification

Target: (02) IALEFI 'Q' Picture 'Q' or combination of both. Students will select (20) cartridges of 12 '00' for this test.

Scoring: '00' buck: 90 hits max each target: 63 hits minimum each target

#### **Firing Sequence:**

#### [(20) 12 GA '00]

Patrol ready the shotgun with (04) shells in the magazine at each firing line When designated shoot command has been given:

15 yd:

Patrol ready. 20 seconds to engage 02 targets with 02 rounds on each target

- 10 yd: Patrol ready. 30 seconds to engage 02 targets with 02 rounds on each target then drop to one knee, combat 01 round, load 03 rounds into magazine and engage targets with 02 rounds each
  07 yd: Patrol ready. 08 seconds to engage the 02 targets with 02 rounds on each target
  05 yd: Patrol ready. 20 seconds to engage the 02 targets with 02 rounds each,
- combat loading each round

Visually/physically verify shotgun is empty Verify empty: <u>Score as PASS or FAIL</u>

# \*<u>SCORING: SHOOTER STOPS AT MAX TIME ALLOWED. ROUNDS NOT</u> <u>FIRED COUNT AS ZERO (00 – SAME AS A MISS). SCORE FOR PASS OR FAIL</u> <u>BY MINIMUM 63 HITS ON EACH TARGET\*</u>

- IX. Concluding activities
  - A. Review
    - B. Debrief
    - C. Award P.O.S.T. Certificates

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